

<u>Person</u>	<u>Time</u>	<u>Piece</u>	<u>Spike</u>	<u>Position</u>	<u>Notes</u>
PRESET					
All		Ballet Barres			Store US
Alex/William		Piano			Store down hallway
Jessica, Sam		Floor			Sweep and Mop
		Basic Platform & Escape stairs			
1 Man		Run string DS for 2nd Boat			
Chris/ Alex		Prologue/ Act III Stairs	Blue	UC	Two Step Unit
Sam/ Duddy		Column Base Weights			Set after Platform Columns set
Zac/ Mayton		Platform Column Bases US	Blue		Set, Platform Columns move
Zac/ Mayton		Throne unit	Blue	In Wing #2 SL	
		2 Throne Chairs	Blue	On Throne Unit	
Reggie		8 Gold Stools	Blue		1 Bench by each portal SR; 2 benches downstage of UC columns; 1 bench US of throne; 1 bench DS of throne
Chris/ Alex		Cradle unit	Blue	DSL of Wing #4	
Reggie/ Duddy		Carabosse wagon	Red	USR Wing #4 before platform	Wagon with Umbrella attached; Spindle & Cane inside of wagon

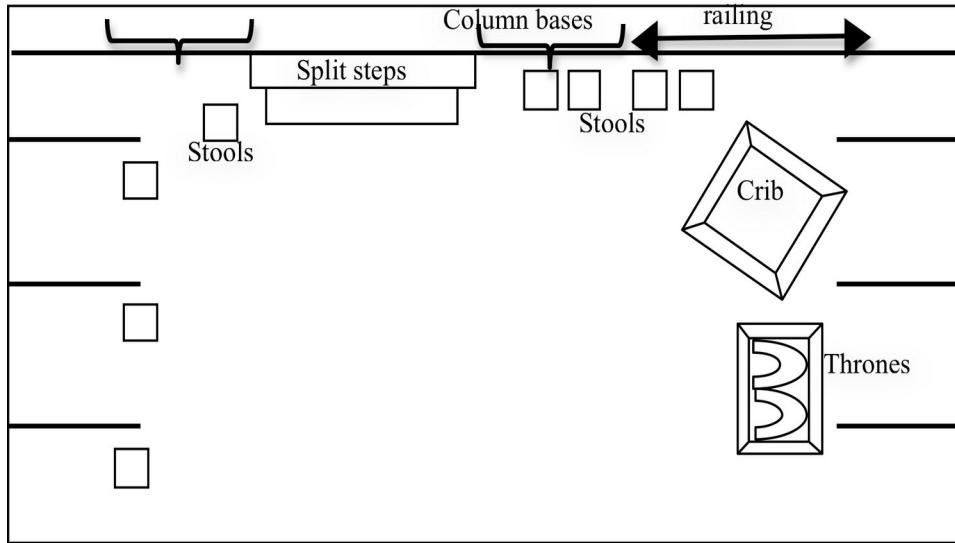
Person Time

Piece

Spike

Position

Notes

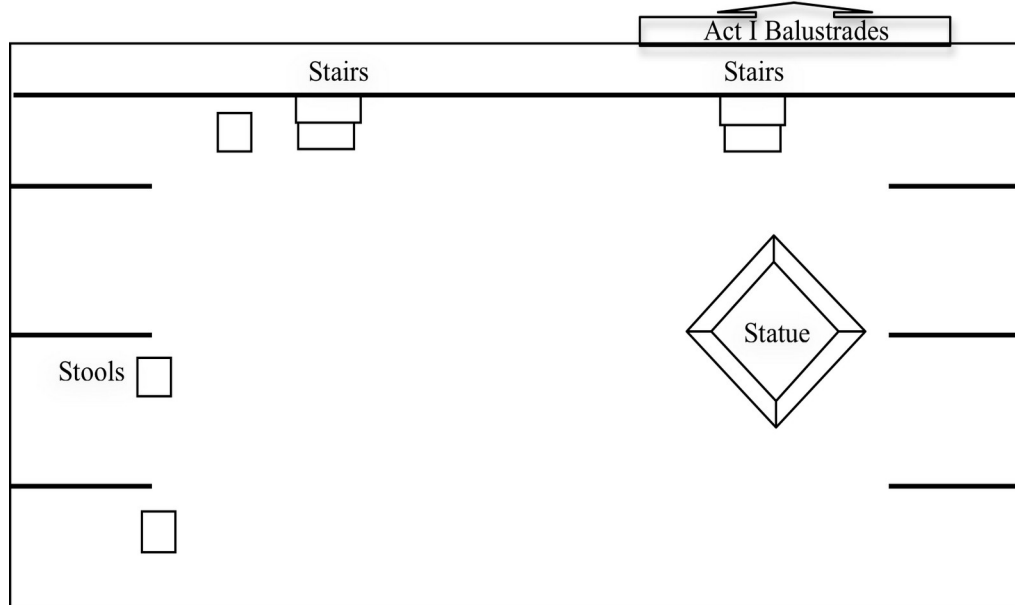


PROLOGUE- IN THE CASTLE

Brock/ Duddy/ Alex	3:30	Carabosse wagon	Red	Off SR	Move to preset position Wing #4
Duddy/ Reggie/William	18:40	Carabosse wagon	Red	Off SR	Reggie – Page B.O Leg DS Duddy – Aim & Push offstage edge William – Hold Column Base from 3rd wing
Zac/ Mayton		Statue		Off Wing #2 SL	Preset for scene change
Jess	21:52	Smoke Cue		Off SR	For Carabosse entrance
Jess	25:10	Smoke Cue		Off SR	For Carabosse exit
Reggie/ Duddy/William	25:10	Carabosse wagon	Red	Offstage	Reggie – Page B.O Leg DS Duddy – CATCH offstage edge of carabosse William – Hold Column Base from 3 rd wing

<u>Person</u>	<u>Time</u>	<u>Piece</u>	<u>Spike</u>	<u>Position</u>	<u>Notes</u>
ACT I- INTO THE CASTLE GARDEN (4 Minute Pause)					
Reggie/ Gene/ SM	THIS IS A PAUSE ONLY	4 Gold Stools		Offstage	Gene- Strike UL Benches SM- Pull out SR benches for foliage legs landing Reggie- Strike DL Benches & UR bench
Brock/Sam		Column DSL		Wing #3	Move Column for Cradle unit strike
Chris/ Alex		Cradle unit		Offstage	Strike in Wing #3
Sam/ Duddy		Throne unit		Onstage	Move column base downstage
Zac/ Mayton		Throne unit DSL		Offstage	Strike in Wing #2
Chris/Alex		Prologue/ Act III Stairs		DS of opening	Stack and load onto EMPTY dolly, strike offstage as Drop is flying in
Zac/ Mayton		Statue DSL	Green	SL Wing #2	Set Wing #2
Chris/ Alex		Act I Step Unit SR (Rounded)	Green	DSR of opening	Roll prepped stack of Act 1 step units on stage, unload after striking Prologue, set. Roll empty dolly offstage
Chris/ Alex		Act I Step Unit SL (3-Step)	Green	DSL of opening	
Zac/ Mayton		Column bases US			Strike Platform Column Bases UR
Sam/ Duddy		Act I Balustrades	Green		Set US of platform UL to CS Brock – Will give “ALL CLEAR” to Rail when Balustrades are SET.
Reggie/ Gene		Carabosse wagon	Green	Offstage	Track to SL #4 DS next to Wing #3, Remove Umbrella track to SR; Backend toward stage Reggie – Move Spindle to SR Props table

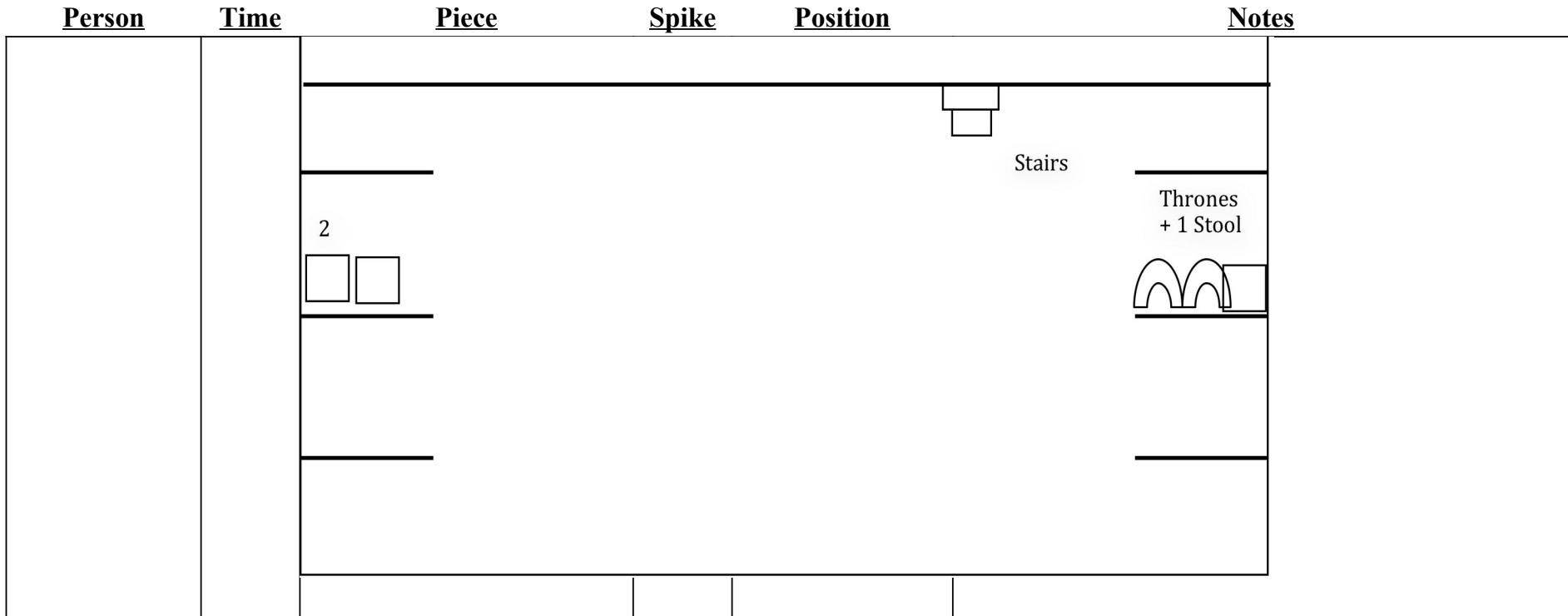
Person **Time** **Piece** **Spike** **Position** **Notes**



ACT I- THE CASTLE GARDEN

Reggie	1:30	4 Swords		Off Wing #2 SR	Set on floor with handles facing onstage
Reggie/ Duddy/William	24:30	Carabosse wagon	Green	Onstage #4 SL	Reggie – Page B.O Leg DS Duddy – Aim & Push offstage edge William – Hold Column Base from 3 rd wing
Jess	24:50	Smoke Cue		Off SL #4	For Carabosse exit
Reggie/ Duddy/William	24:54	Carabosse wagon		Offstage #4 SL	Reggie – Page B.O Leg DS Duddy – CATCH offstage edge of Carabosse William – Hold Column Base from 3 rd wing
Brock		Swords		Offstage SL	Receive from Dancers (Marco, in yellow)
Chris/Alex		Prep EMPTY dolly for intermission shift		Offstage	

<u>Person</u>	<u>Time</u>	<u>Piece</u>	<u>Spike</u>	<u>Position</u>	<u>Notes</u>
INTERMISSION (20 Minutes)					
Reggie		8 Short stem Roses		DSR on Floor	Strike to SR Props Table
Reggie/Gene		Vision Platform	Red		Set Vision platform on platform
Zac/ Mayton		Statue			Strike
Sam/ Duddy		Act I Balustrades			Strike to US against back wall; bricks under deck
Chris/Alex		Act I Step Unit USL (3-Step)			Strike 3-stair unit from USL onto dolly
ALL available		Tie west coast			For US boat travel
Chris/Alex		Act I Step Unit (Round)	Red	USR → USL	Move Rounded step unit from USR to USL
Sam/ Duddy		1st Boat (US)	Red	USL, 4 th wing	Set for US of platform entrance, then run rope for pull
Zac/ Brock/ Chris/ Alex		2nd Boat (DS)	Red	Off Wing #1 DR	Set for DR entrance
Zac/Brock		Awakening bed	Red		Preset for scene change
Gene		2 Gold stools	Red	Off Wing #3 UR	Preset for scene change
Reggie		1 Gold stool	Red	Off Wing #3 SL	Preset for scene change
Duddy		2 Throne Chairs	Red	Off Wing #3 SL	Preset for scene change
Reggie/Gene		Carabosse wagon			Strike offstage to USR corner



ACT II- HUNT

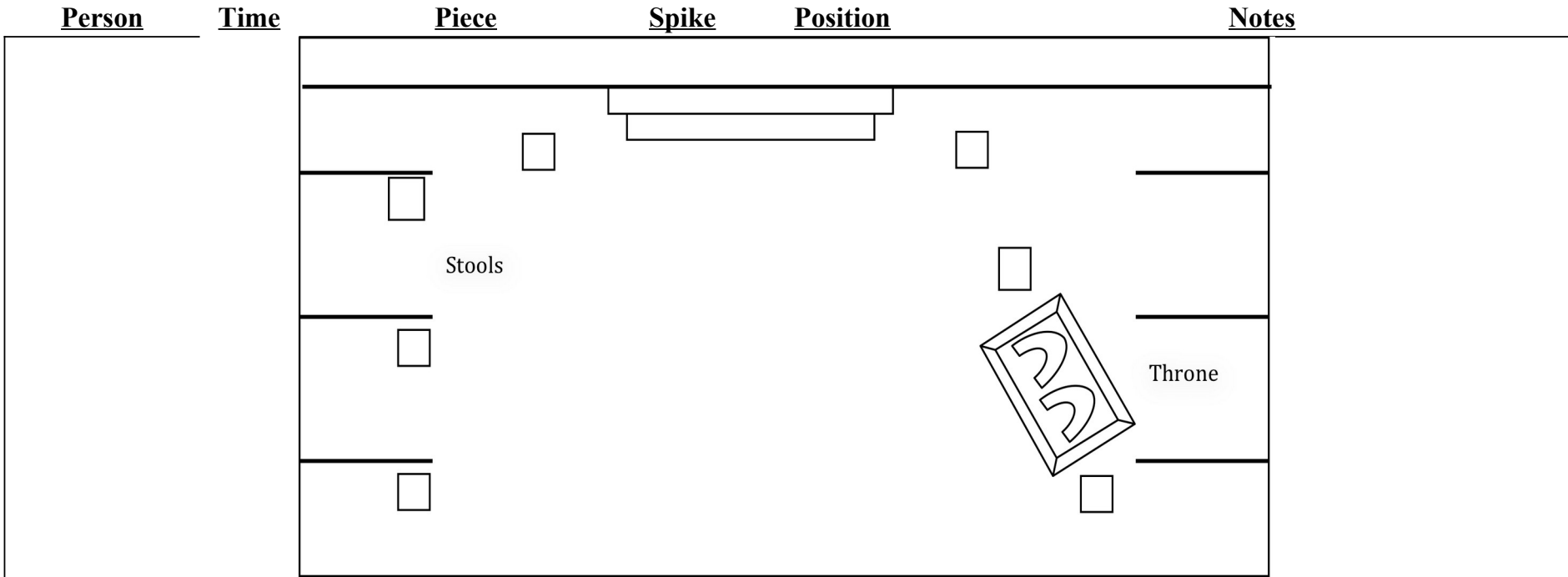
Zach/ Duddy	15:00	1st Boat (US)	Red	Off UL	Place boat on spike offstage
Sam/Jess/ William	18:00	Aqua Foggers	Off	Off SL/SR	Drop dry ice
Jess/Sam	19:56	Aqua Foggers	ON	Off SL	For Boat entrance on platform
Zac/Reggie/ Duddy	20:09	1st Boat (US)	Red	Onstage Pull from Off UR	Pull boat to 1st spike; Reggie/Duddy helped guide from UL
Brock		B.O.C In			WATCH B.O.C in on DSL
Zac	20:40	1st Boat (US)	Off	Offstage	Pull boat to SR & exit; SLOW
Jess	20:45	Aqua Foggers	Off UL	Off UL	1st Boat has exited

<u>Person</u>	<u>Time</u>	<u>Piece</u>	<u>Spike</u>	<u>Position</u>	<u>Notes</u>
Jess/ William	20:45	Aqua Foggers	ON DS	Off DR/DL	Boat entrance Wing #1 SR
Reggie/ Jess	20:45	2nd Boat (DS)		Off DL	Pop DS pull string & prep for rope pull, Rope PULL on G.O
Zac/ Brock/ Chris/ Alex	21:00	Awakening bed	Red		Set after boat cross US in awakening shift; Put shivs on US side; Stand on either side of platform; when DONE GIVE CLEAR TO RAIL; QUIET SHIFT!!
Gene/William		Vision Platform		USR of drop	QUIET SHIFT!!! Strike USR platform
Chris/ Alex	21:00	2 Stair Units	Red	CS	QUIET SHIFT!!! Strike SL stairs; Set CS Stairs
Duddy	21:00	2 Throne Chairs	Red	SL off wing #3	Set after boat cross US
Duddy	21:00	1 Gold stool	Red	SL off wing #3	Set after boat cross US
Gene/ Duddy	21:00	2 Gold stools	Red	SR	Set after boat cross US
Sam	21:12	2nd Boat (DS)	Red	Off DR	Help Launch boat
Reggie/ Jess	21:12	2nd Boat (DS)	Red	Off DL	Pull boat on cue; Sam help launch 2nd boat DR; MED/ FAST, strike after ext into USL lift
William	23:34	Aqua Foggers	OFF DS	Off SR/SL	After Lilac Fairy & Prince exit on boat

Person	Time	Piece	Spike	Position	Notes
			bed		
		<p>stools</p> <p>throne</p>			

ACT III- INTO WEDDING (3 Minute Pause)

Zac/ Gene/ Chris/ Alex	THIS IS A PAUSE ONLY	Awakening bed			Strike to SL
Chris/Alex		Act I Step Unit SL			Strike
Mayton/ Duddy/ Sam		Throne Unit	Blue	In Wing #2 SL	Move column base upstage, then move throne into place
Duddy		2 Throne Chairs	Blue		Move to Throne unit
Reggie/ Gene		8 Gold Stools	Blue/ Yellow		1 Bench by each portal SR; 2 benches downstage of UL candelabras; 1 bench DS of throne; 1 bench US of throne
Jess/ William		2 Candelabras	Yellow		Set- 1UR/ 1UL; Either side of UC stairs
Chris/ Alex		Act III CS Step Unit	Yellow		Set
Chris		Litter		Off UL	



ACT III- WEDDING

Reggie	0:00:00	Eyes on King		In DSL hallway	Give Laura the Cue when King is coming down hallway to Deck SL
Chris/ Alex	1:43	Litter		Off DL	Receive litter from 4 men; 2 Dancers have to leave QUICKLY before Dancer can get off on top

POST SHOW

Mayton/ Sam/ Duddy		Throne unit			Strike
Reggie/ Zac		8 Gold Stools			Strike
Chris/ Alex		CS Stairs			Strike
Jess/ William		2 Candelabras			Strike

<u>Person</u>	<u>Time</u>	<u>Piece</u>	<u>Spike</u>	<u>Position</u>	<u>Notes</u>
All		Ballet Barres			Set for class
All		Piano			Set for class